

Quantum vs classical: non-locality, contextuality, and informatic advantage

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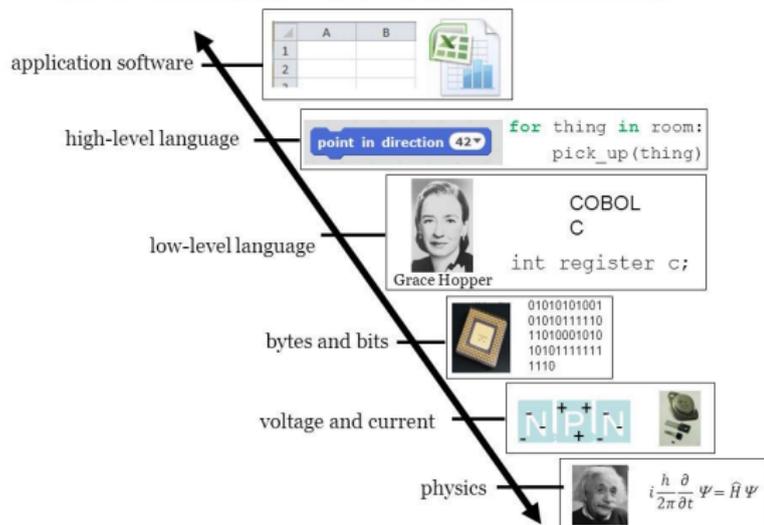
Motivation

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- ▶ But Computer Science tends to ignore this ...

The Ladder of Abstraction



Indeed, therein lies its great strength!

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BECAUSE I WANTED TO SEE A CAT JUMP INTO A BOX AND FALL OVER.



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- ▶ use **quantum resources** for information-processing tasks
- ▶ delineate the scope of **quantum advantage**
- ▶ What non-classical features of quantum mechanics are responsible for quantum advantage?
 - ▶ identify the essential structure
 - ▶ theory-independent

Einstein–Podolsky–Rosen

- ▶ ‘Spooky’ action at a distance.

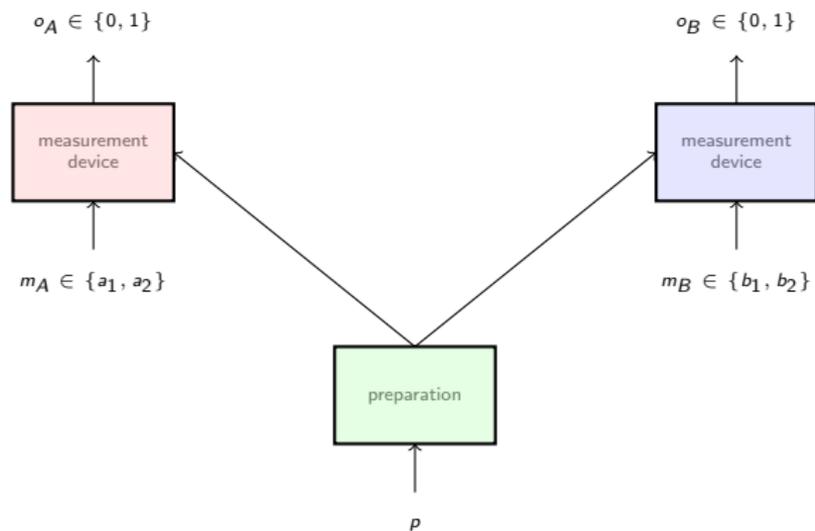
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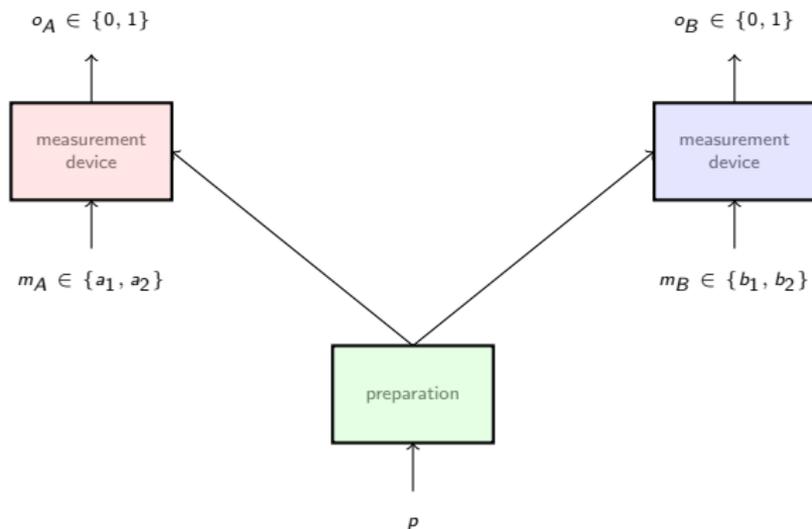
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- ▶ But is this so spooky?
- ▶ EPR conclusion: QM is incomplete

Empirical data



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a_1	b_1	$1/2$	0	0	$1/2$
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(Abramsky–Hardy)

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$$\begin{aligned} 1 &= \text{Prob}(\neg \bigwedge \phi_i) = \text{Prob}\left(\bigvee \neg \phi_i\right) \\ &\leq \sum_{i=1}^N \text{Prob}(\neg \phi_i) = \sum_{i=1}^N (1 - p_i) = N - \sum_{i=1}^N p_i. \end{aligned}$$

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▶ Hence, $\sum_{i=1}^N p_i \leq N - 1$.

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The inequality is violated by $1/4$.

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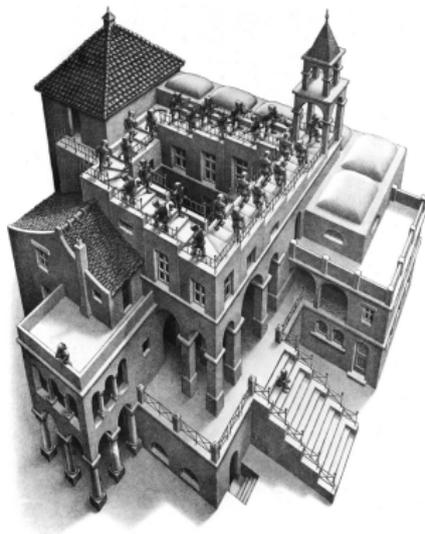
- ▶ But the Bell table can be realised in the real world.
- ▶ What was our unwarranted assumption?
- ▶ That all variables could *in principle* be observed simultaneously.

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M. C. Escher, *Ascending and Descending*

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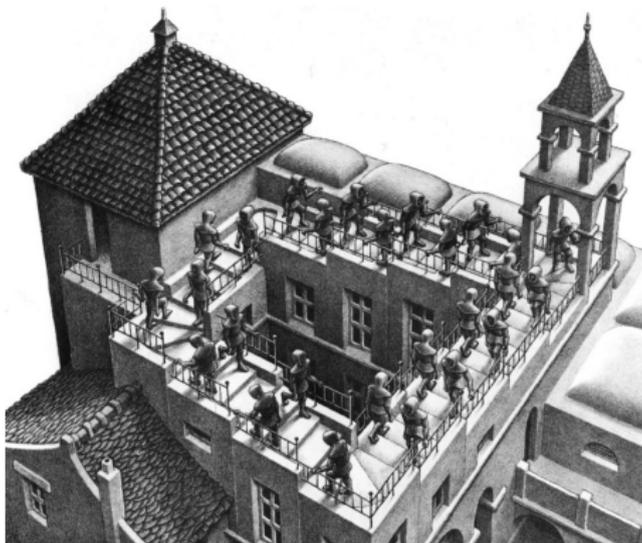
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Local consistency vs **Global inconsistency**

Abramsky–Brandenburger framework

Measurement scenario $\langle X, \mathcal{M}, O \rangle$:

- ▶ X is a finite set of measurements or variables
- ▶ O is a finite set of outcomes or values
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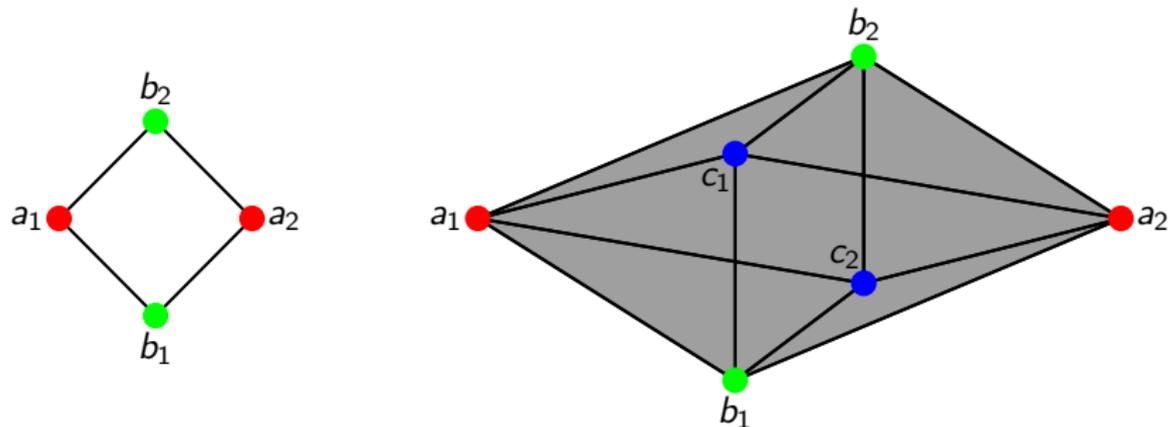
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Example: (2,2,2) Bell scenario

- ▶ The set of variables is $X = \{a_1, a_2, b_1, b_2\}$.
- ▶ The outcomes are $O = \{0, 1\}$.
- ▶ The measurement contexts are:

$$\{ \{a_1, b_1\}, \{a_1, b_2\}, \{a_2, b_1\}, \{a_2, b_2\} \}.$$

Measurement scenarios



Examples: Bell-type scenarios, KS configurations, and more.

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- ▶ A measurement cover $\mathcal{M} = \{C_1, \dots, C_9\}$, whose contexts C_i correspond to the columns in the following table:

U_1	U_2	U_3	U_4	U_5	U_6	U_7	U_8	U_9
A	A	H	H	B	I	P	P	Q
B	E	I	K	E	K	Q	R	R
C	F	C	G	M	N	D	F	M
D	G	J	L	N	O	J	L	O

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In multipartite scenarios, compatibility = the **no-signalling** principle.

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A (compatible) empirical model is **non-contextual** if there exists a **global distribution** $d \in \text{Prob}(O^X)$ on the joint assignments of outcomes to all measurements that marginalises to all the e_C :

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The import of results such as Bell's and Bell–Kochen–Specker's theorems is that there are **contextual** empirical models arising from quantum mechanics.

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- ▶ Given an empirical model e , define possibilistic model $\text{poss}(e)$ by taking the support of each distributions.
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In some instances, this is enough to witness contextuality!

Contextuality (topo)logically

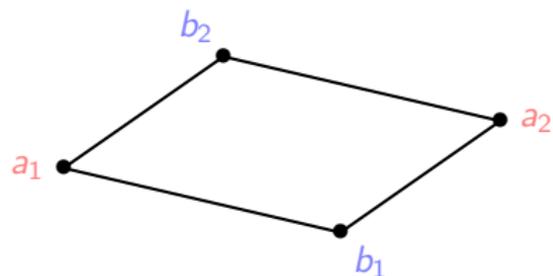
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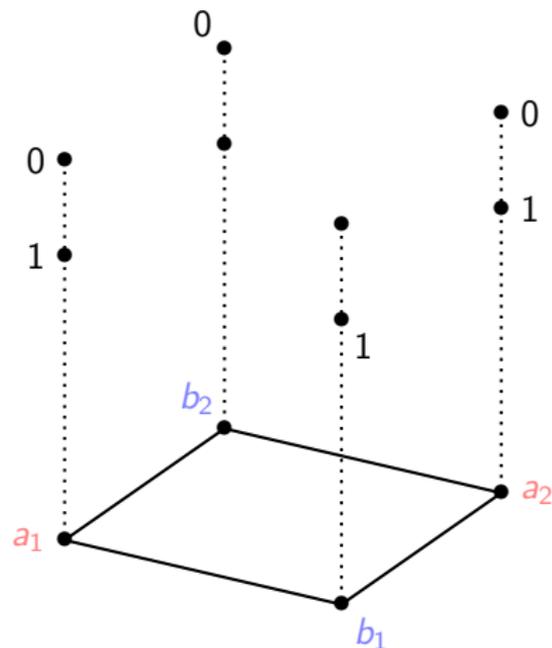
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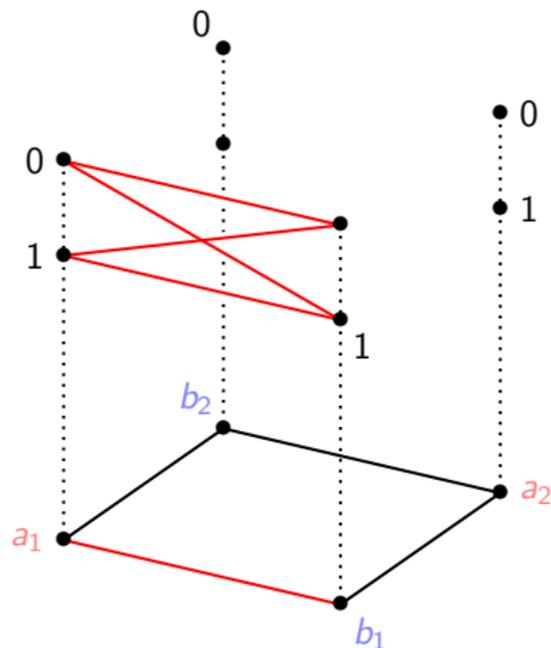
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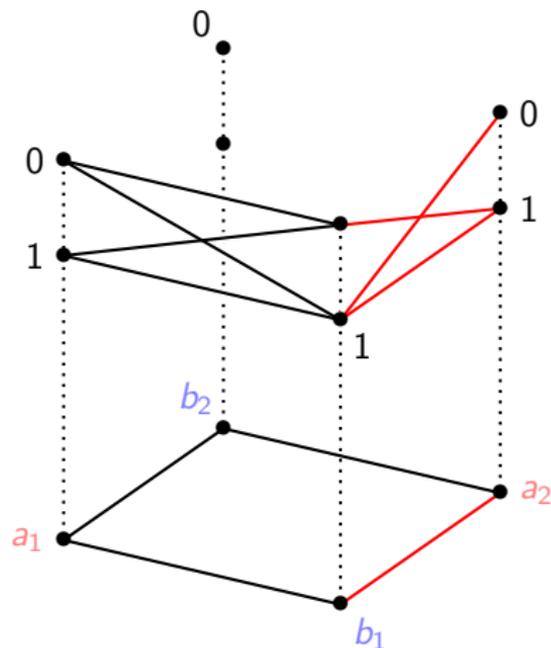


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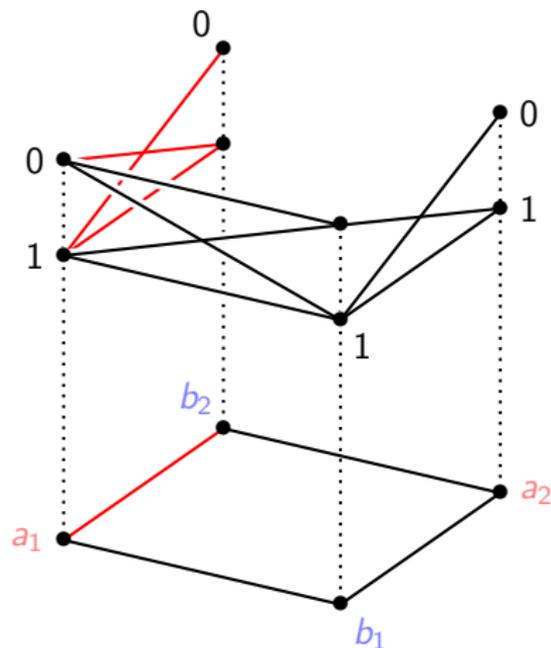
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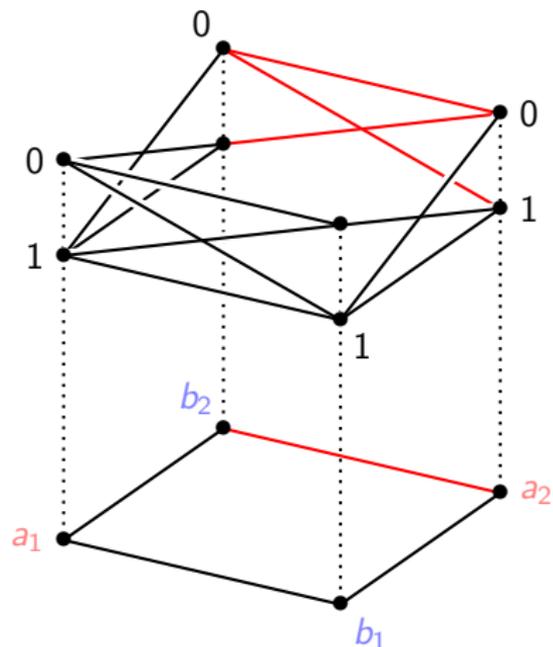
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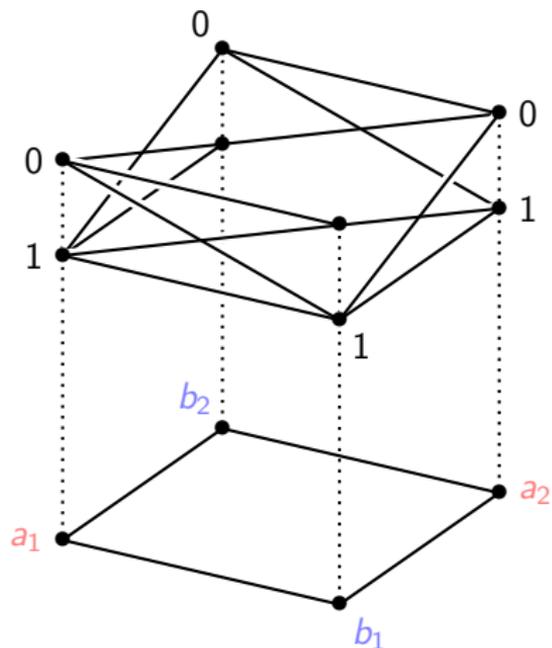
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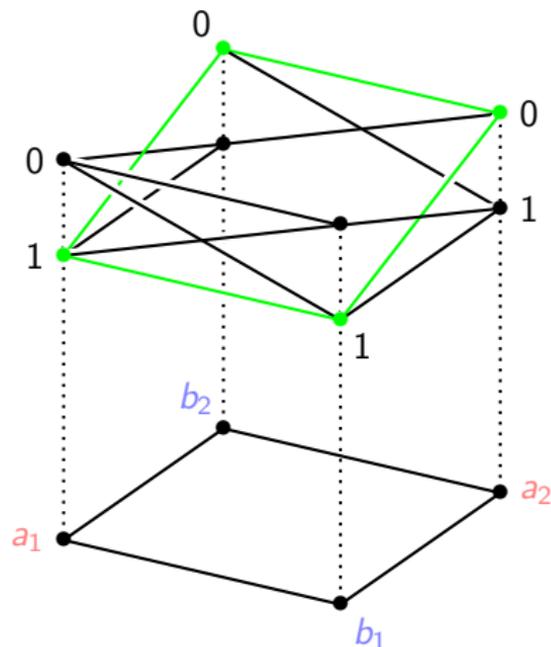


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There are some global sections,

Classical assignment: $[a_1 \mapsto 1, a_2 \mapsto 1, b_1 \mapsto 1, b_2 \mapsto 1]$

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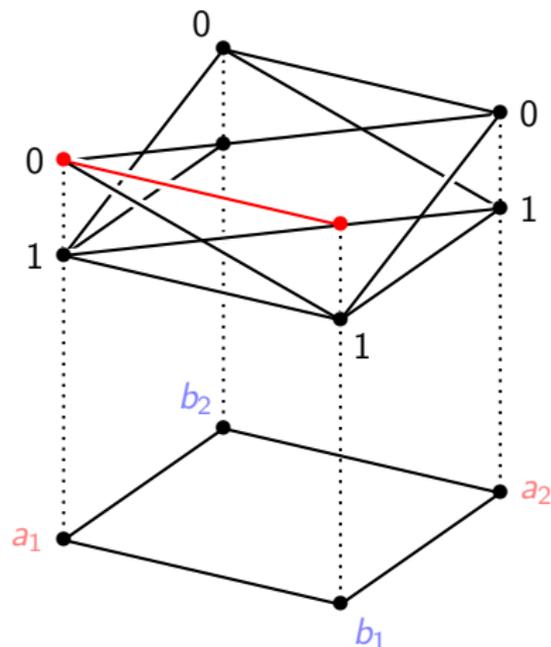
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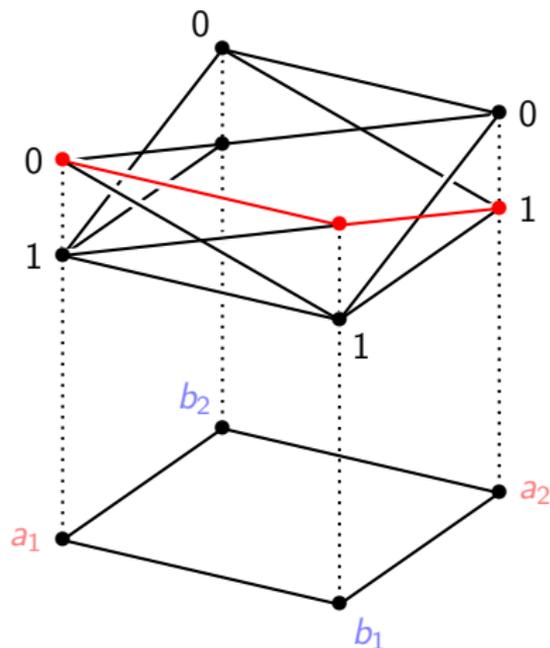
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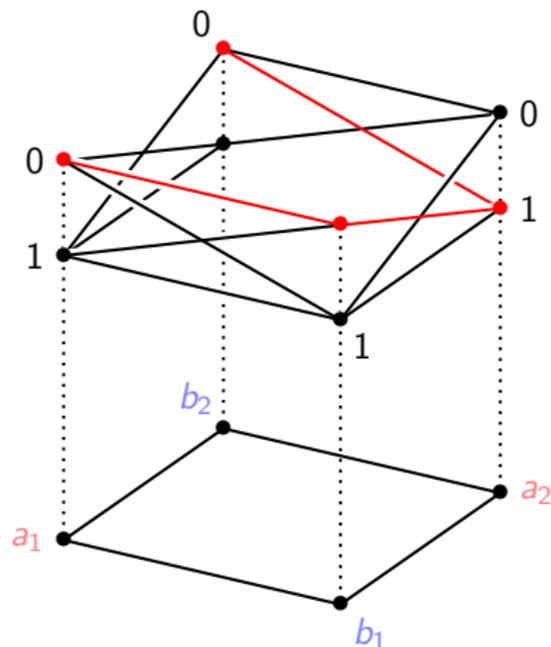
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There are some global sections, but ...



Contextuality (topo)logically

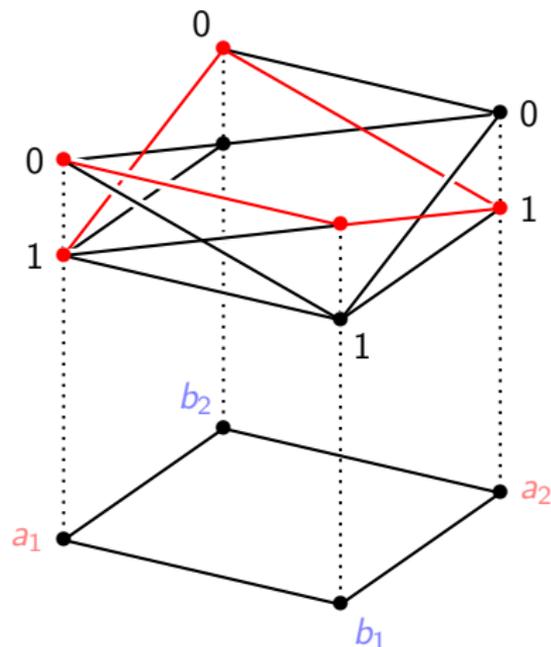
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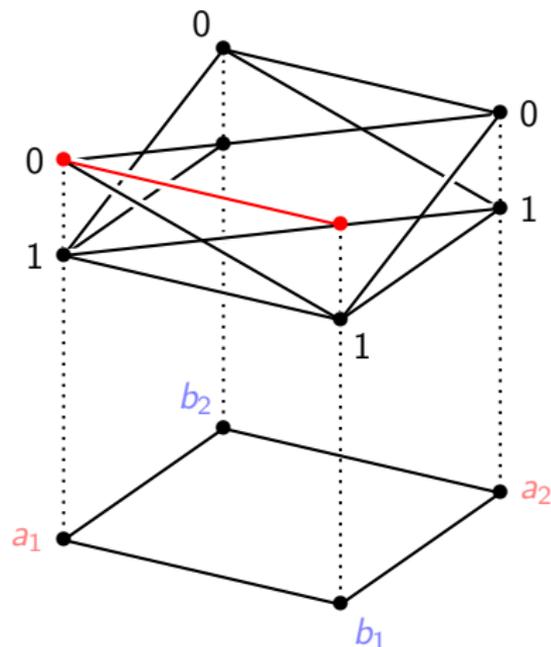
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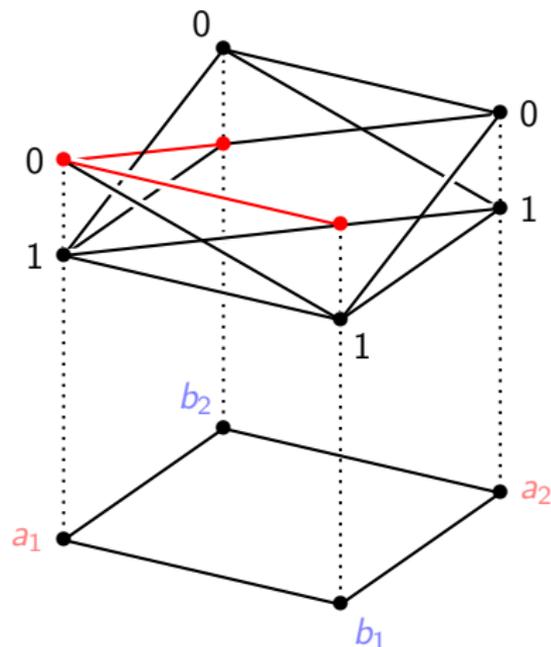
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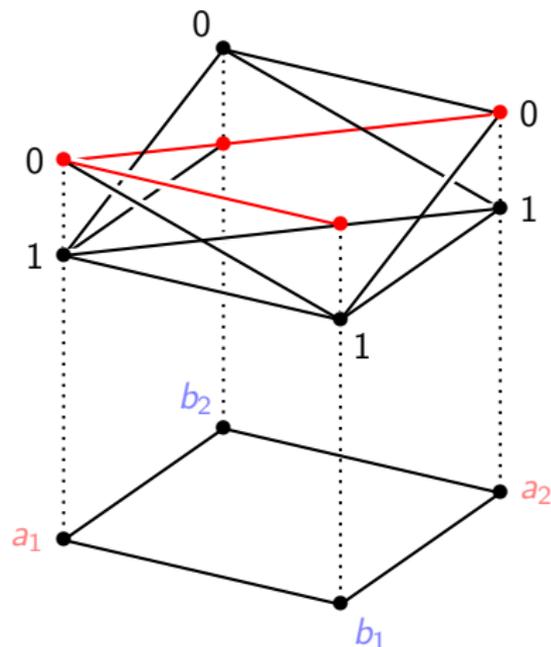
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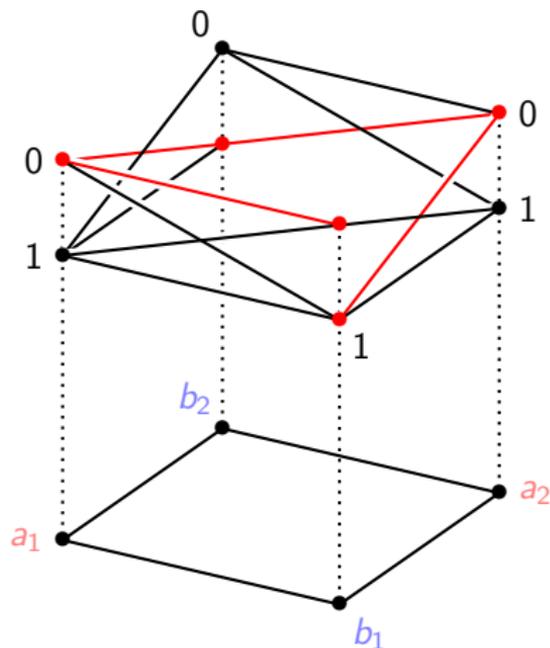
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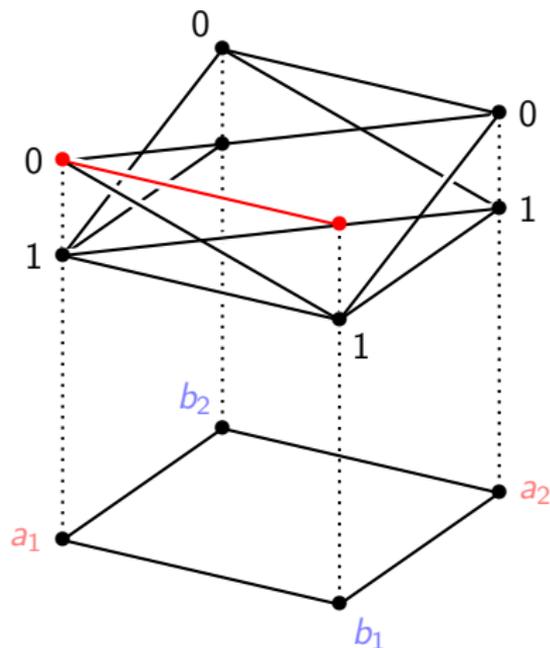
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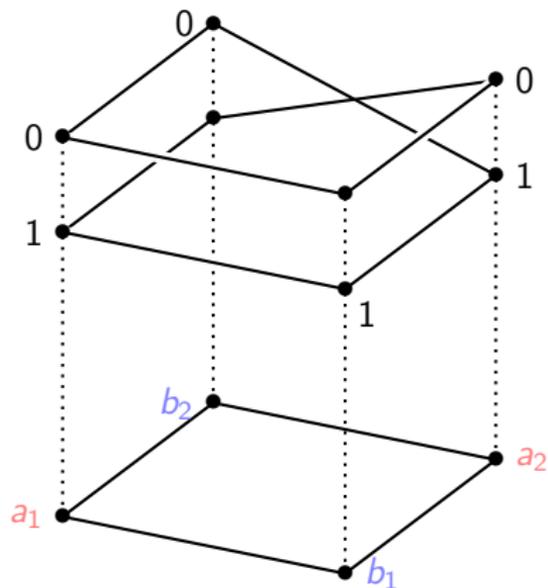
Logical contextuality: Not all sections extend to global ones.



Contextuality (topo)logically

Popescu–Rohrlich box

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Strong contextuality:

no event can be extended to a global assignment.

$$a_1 \leftrightarrow b_1 \quad a_1 \leftrightarrow b_2 \quad a_2 \leftrightarrow b_1 \quad a_2 \oplus b_2$$

What does this have to do with
quantum advantage?

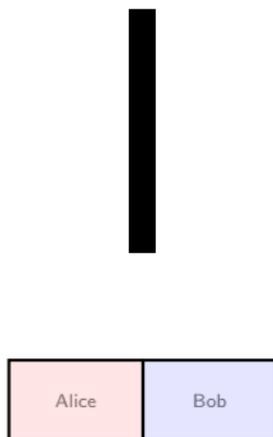


IT'S NOT A
BUG
IT'S A
FEATURE

Non-local games

Alice and Bob cooperate in solving a task set by Verifier

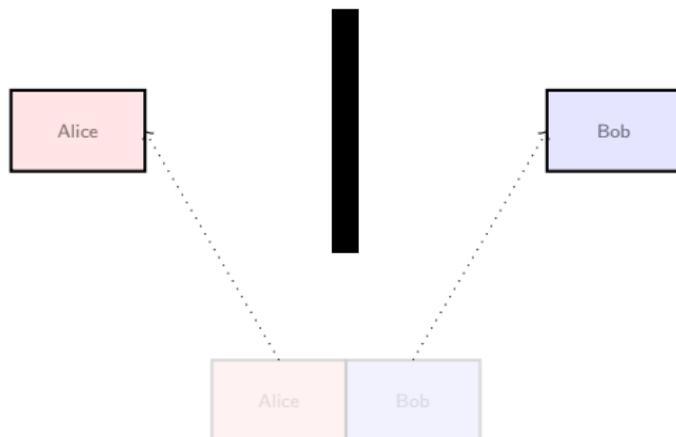
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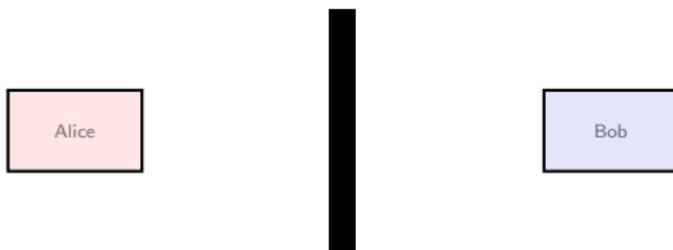
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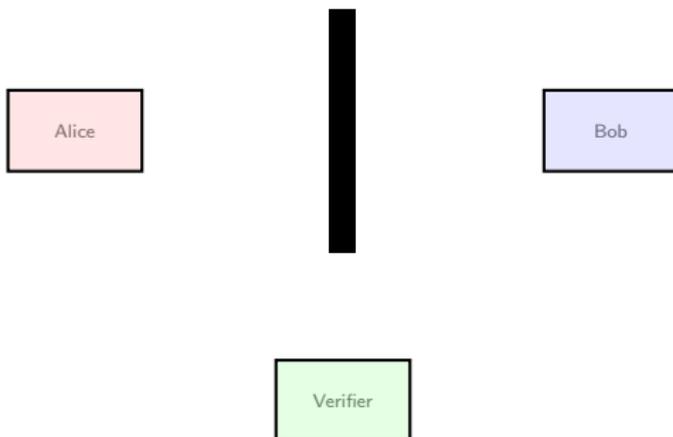
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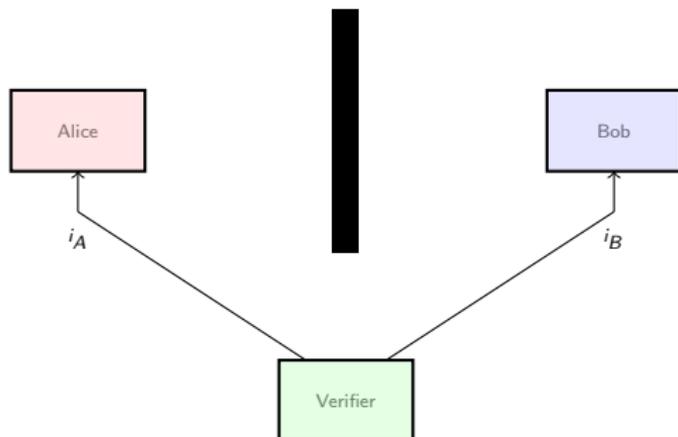
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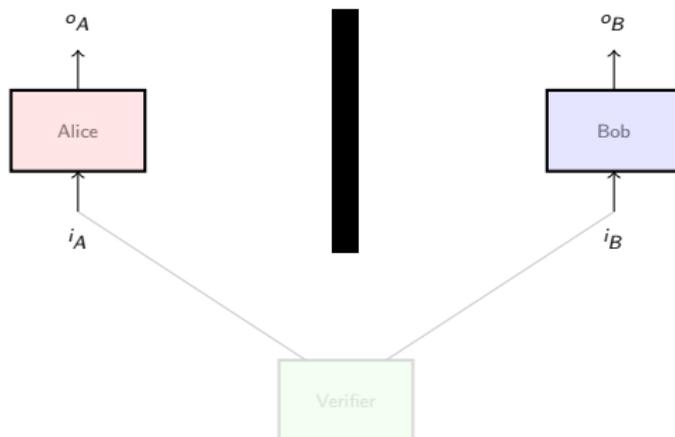
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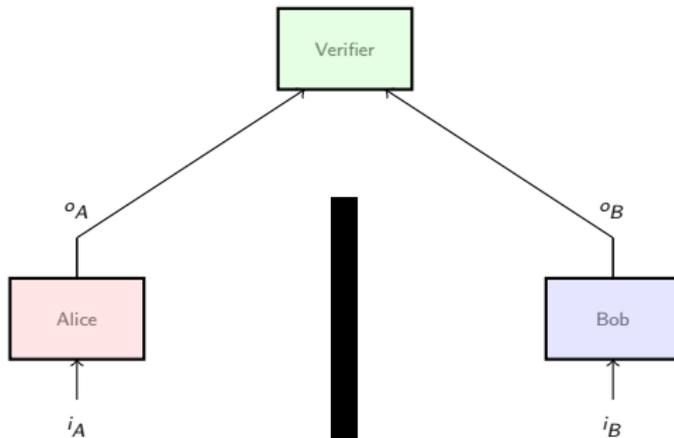
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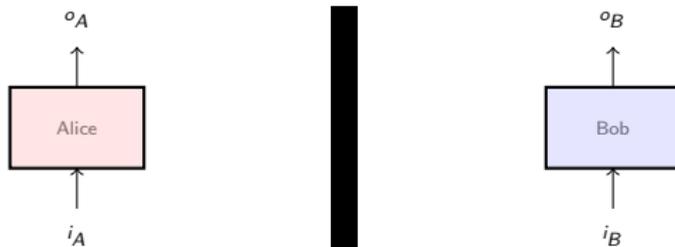
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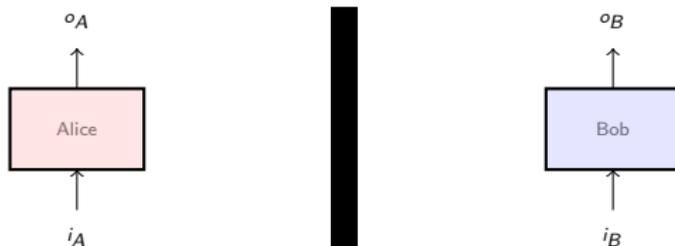
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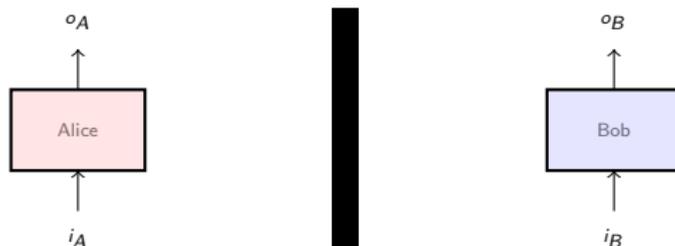


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A **perfect strategy** is one that wins with probability 1.

The AND game

- ▶ Verifier sends a bit to each of Alice and Bob, i_A and i_B .
- ▶ Each returns an output bit, o_A and o_B .
- ▶ Their outputs are combined by verifier: $o_A \oplus o_B$.
- ▶ They win if they implement the AND function:
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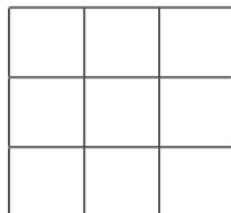
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Classically, they can win with probability at most $3/4$

Quantumly, the Bell table allows for a higher probability.
In fact, one can reach $(2 + \sqrt{2})/4 \approx 0.85$

Binary constraint systems games



Magic square:

- ▶ Fill with 0s and 1s
- ▶ rows and first two columns: even parity
- ▶ last column: odd parity

Binary constraint systems games

A	B	C
D	E	F
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Clearly, this is not satisfiable in \mathbb{Z}_2 .

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The system has a **quantum solution** but no classical solution!

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- ▶ Measure of contextuality \rightsquigarrow quantify such advantages.

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- ▶ Relates to quantifiable **advantages** in QC and QIP tasks

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$$\text{NCF}(e) = \lambda \quad \text{CF}(e) = 1 - \lambda$$

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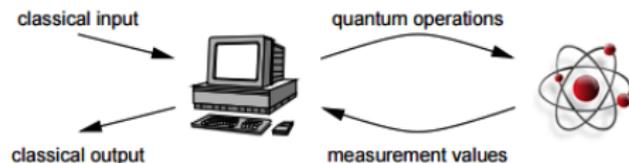
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E.g. Raussendorf (2013) ℓ_2 -MBQC

- ▶ measurement-based quantum computing scheme (m input bits, l output bits, n parties)
- ▶ classical control:
 - ▶ pre-processes input
 - ▶ determines the flow of measurements
 - ▶ post-processes to produce the output

only \mathbb{Z}_2 -linear computations.



Contextuality and MBQC

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- ▶ Probabilistic version: non-linear function computed with sufficiently large probability of success implies contextuality.

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(average distance between f and closest \mathbb{Z}_2 -linear function)

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- ▶ Then,

$$1 - \bar{p}_S \geq \text{NCF}(e) \nu(f)$$

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- ▶ The operations remind one of process algebras.

Operations and the contextual fraction

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(some work in progress)

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(resource theory of combinable processes)

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- ▶ Allow natural expression of measurement-based computation with feed-forward, in a device-independent form:
 - ▶ One can measure a non-maximal context (face σ of complex)
 - ▶ leaving a model on scenario $\text{lk}_\sigma \mathcal{M}$

Questions...

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